

99 Ways to Influence Change

By Heather Stagl

There are five fundamental levers of influence. The following list categorizes the *99 Ways* by which lever they employ most.

Provide Clarity

- 1. Tell stories
- 2. Model behavior
- 9. Clarify expectations
- 10. Provide feedback
- 22. Tell the truth
- 29. Reframe it
- 36. Prioritize
- 49. Point to the destination
- 60. Identify key behaviors
- 61. Keep it simple
- 62. Share what works
- 71. Measure progress
- 76. Recognize success
- 83. Increase awareness
- 90. Establish deadlines
- 92. Set clear goals
- 98. Communicate

Enable Progress

- 5. Allow failure
- 12. Remove enablers
- 13. Acknowledge fears
- 17. Develop support systems
- 20. Remove obstacles
- 24. Make it easy
- 30. Facilitate meetings
- 31. Set the default
- 38. Educate
- 39. Help them succeed
- 40. Build new skills
- 46. Provide useful tools
- 48. Remove dead weight
- 63. Adjust the environment
- 73. Shrink it
- 78. Eliminate noise

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- 84. Install new habits
- 91. Foster resilience
- 95. Design choices

Build Trust

- 4. Say "please"
- 14. Show you care
- 18. Admit mistakes
- 32. Build trust
- 33. Listen
- 41. Do favors
- 42. Fix problems
- 43. Keep promises
- 44. Remove doubt
- 45. Laugh about it
- 50. Address objections
- 54. Say "thank you"
- 55. Be consistent
- 66. Respect resistance
- 67. Go there first
- 70. Be flexible
- 72. Be patient
- 74. Establish authority
- 77. Generate short-term wins
- 87. Build relationships
- 89. Reduce risk
- 96. Show respect

Invite Participation

- 3. Involve them
- 8. Transfer ownership
- 15. Start conversations
- 19. Make it viral
- 23. Ask for ideas
- 25. Rely on friends

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47. Join forces

From 99 Ways to Influence Change: The Essential Guide to Making an Impact at Work by Heather Stagl.

- 56. Extend an invitation
- 58. Ask for help
- 68. Gain commitment
- 75. Get leadership support
- 80. Empower
- 82. Enlist early adopters
- 86. Assign responsibility
- 88. Share in the design

Motivate Action

- 6. Ridicule
- 7. Generate scarcity
- 11. Establish urgency
- 16. Demand compliance
- 21. Show others are doing it
- 26. Beg
- 27. Instigate competition
- 28. Instill curiosity
- 34. Bribe
- 35. Encourage
- 37. Give praise
- 51. Drop names
- 52. Celebrate success
- 53. Connect to values
- 57. Find the emotion
- 58. Incite a riot
- 64. Hold them accountable

94. Incorporate into identity

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97. Harness peer pressure

99. Offer incentives

65. Induce guilt 69. Make it fun

79. Flatter

85. Threaten

93. Entertain

81. Nag